



European Children's
Film Association
Association Européenne du Cinéma
pour l'Enfance et la Jeunesse

ECFA WORKSHOP WAREHOUSE

June 30th-July 2nd, 2023
Bologna, Italy

For the first time ECFA organizes, in cooperation with the Cineteca di Bologna in the frame of the festival Il Cinema Ritrovato, an event dedicated to film education professionals from all over Europe.

Ten workshops, developed by as many organizations, will be set up, focusing on different aspects of film language such as different animation techniques, the emotional impact on young audiences or topics like responsible citizenship.

Participants will be welcomed on June 30 in the afternoon, kicking off the event with a Cinemini Europe presentation. All workshop sessions will take place on 1 & 2 July.

The 10 selected workshops:

Lightlab by Taartrovers (The Netherlands)

In the LightLab you can explore light and play with projection. Take a better look at the very small animals lighting up in the dark! Transform a collage of small pieces in fascinating insects with an overhead projector. Create atmospheric backgrounds with colorful materials. What about your own body, could you become someone a super spider, a lovely beetle, or an elegant butterfly? Look at your own shadow, is that really you? Try out, look, move, and play!

Cinédance by Linfraviolet (France)

How to discover and understand an animated film through body language? To understand a movie, it is necessary to be prepared for the screening also with the body, in order to know how to receive the essence of the movie (emotions). Through an innovative tool, "moving filter", kids and professionals can understand a movie in another way, by applying dance parameters (space, duration and quality).

Graphinéma by Ciclic (France)

The Graphinéma is an introduction to the design of a film poster like a graphic designer by tackling certain components of this field: playing with colours, shapes, titles and composition. A genuine mediation tool, the Graphinéma can be activated according to the desired intention: to create a collective plastic work in resonance with a cinematographic work, to arouse desire and imagination by interpreting the synopsis of a film, to return to the story and the fundamental elements by recalling the film, etc.

Changemakers by JEF (Belgium)

Active citizenship is now more important than ever. With Changemakers, JEF encourages students to shape their own future through active reflection and practical involvement. An online learning platform about the Sustainable Development Goals will be presented and the participants will be guided into the realization of their own “changemaker” video with a mobile film studio.

Pixilation - the Magic in Animation by Animok (Denmark)

Pixilation is a nice and easy way to learn and understand what animation is all about. When we do animation, we are magicians who capture its audience with the use of the body, imagination and good ideas. At the workshop, we introduce how we work with pixilation in relation to different target groups and afterwards the film educators will try it out on their own.

Rotoscopic Animation Basics by Olympia IFF (Greece)

Rotoscoping is manually altering film footage one frame at a time or, tracing motion picture footage frame by frame, to produce realistic animation action. It's a time consuming technique that is very popular in animation films: the workshop will be a short hands-on introduction to all stages of rotoscoping and will unlock secrets of this technique for media educators and children alike.

Moving Words - Visual Poem by PLAY (Portugal)

The goal is to develop emotional skills, above self-awareness and developing teamwork, through cinema. After reading a previously chosen poem and talking about the emotions it deals with, each participant visually conceives, and then builds, the characters and the main elements of the scenario. The animation is recorded using a cell phone. Participants will record their voice over poem and at the end they will see a first version of the animation they did.

Learning film literacy and active watching with Film Keys by Koulukino (Finland)

Film Keys is a simple film literacy model created by Koulukino (Finnish School Cinema association) which can be applied in film education for different age groups. In the workshop the Film Keys material is introduced, and the participants get to test it in practice by watching a short film and using the model in analyzing it. Workshop's targets are to provide tools for film literacy and to enhance the process of active watching.

Foley Kids Artists by Cineteca di Bologna (Italy)

How do the sounds of a film come to life? Originally meant to be a two three-hour meetings workshop, in order to recreate the sound effects and noises of some famous film sequences, participants will record, as in a real Foley artist's studio, the audio track of a sequence starting from unexpected objects, whose sounds have entered the common imagination.

The Game of Editing by Drac Magic (Spain)

This workshop is a practical introduction to film editing using a pedagogical machine: the Mashup Table, a technological device that allows us to work on film editing in a

collaborative and fun way. Working with an archive of images, music and sound, this workshop offers the possibility to experiment with live editing. The proposal is to work with an archive of images of the planet, so the edits go around the ecological matters.

The Cinemini Europe Project

Cinemini Europe is a project led by the Deutsches Filminstitut & Filmmuseum (Frankfurt) in partnership with Das Österreichische Filmmuseum, Eye Filmmuseum, Kinodvor Cinema Ljubljana, Taartrovers, Baltic Film, Media, Arts and Communication School (BFM), Serralves Foundation and ECFA

Children see movies on a daily basis. How can we make watching films a meaningful experience? How and what can we teach children in a very early age about film and media, since the early years are the most formative? Cinemini Europe tries to answer these questions in a practical way by presenting films, activities and teaching materials for children between 3-6 years old, allowing them to discover the diverse world of moving images in a meaningful and fun way. By watching, playing and reflecting on moving images, the aim of the project is to stimulate the development of creativity and critical thinking and spark a love for film.